

# WOLF GUARD BATTLE LEADER

65 PTS

| M  | T | Sv | W | LD | OC |
|----|---|----|---|----|----|
| 7" | 4 | 3+ | 5 | 6+ | 1  |

INVULNERABLE  
SAVE



## RANGED WEAPONS

| WEAPON                                     | RANGE | A | BS | S | AP | D |
|--------------------------------------------|-------|---|----|---|----|---|
| Master-crafted Bolt Carbine                | 24"   | 2 | 3+ | 4 | 0  | 2 |
| Master-crafted Heavy Bolt Pistol<br>PISTOL | 18"   | 1 | 3+ | 4 | -1 | 2 |

## MELEE WEAPONS

| WEAPON                      | RANGE | A | WS | S | AP | D |
|-----------------------------|-------|---|----|---|----|---|
| Master-crafted Power Weapon | Melee | 7 | 2+ | 5 | -2 | 2 |

## ABILITIES

### CORE - Leader

#### Heroic Last Stand

If this model is destroyed by a melee attack, if it has not fought this phase, roll one D6: on a 2+, do not remove it from play. The destroyed model can fight after the attacking unit has finished making its attacks, and then it is removed from play.

#### Storm Shield

The bearer has a Wounds characteristic of 6

#### Tempered Ferocity

While this model is leading a unit, weapons equipped by models in that unit have the [SUSTAINED HITS 1] ability and, each time a model in that unit makes an attack that targets an enemy unit within 6", re-roll a Hit roll of 1

#### Leader

This model can be attached to the following units:

- Blood Claws
- Grey Hunters
- Wolf Guard Headtakers

## WEAPON ABILITIES

#### Pistol

[PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

Units containing one or more models with a [CLOSE-QUARTERS] weapon can shoot using close-quarters shooting (10.06). When using another shooting type, for each model in that unit (excluding MONSTER/VEHICLE models), you can only select one of the following to make attacks with:

- One or more of its [CLOSE-QUARTERS] weapons.
- One or more of its other ranged weapons.



## AUFSTELLUNG

1x Wolf Guard Battle Leader

**Equipped with:** Master-crafted Bolt Carbine, Master-crafted Heavy Bolt Pistol, Master-crafted Power Weapon

#### Wargear Options:

- This model can replace its Master-crafted Power Weapon with Thunder Hammer.
- This model can replace its Storm Shield with Master-crafted Bolt Carbine, Master-crafted Heavy Bolt Pistol or Plasma pistol.



**KEYWORDS:** Infantry, Character, Imperium, Tacticus, Wolf Guard, Battle Leader, Leader  
**FACTION KEYWORDS:** Adeptus Astartes, Space Wolves